

# Review of Automatic Control

## State space models

Per Mattsson

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# Introduction

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$$Y(s) = G(s)U(s)$$



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- ▶ This form is especially useful when we study how the system reacts to different frequencies in the input.
- ▶ Another popular type of linear models are the state space models.

# State space models

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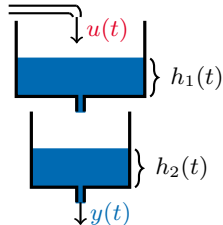
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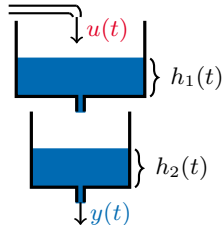
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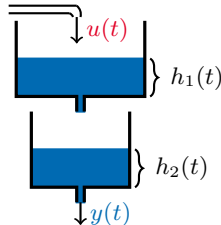
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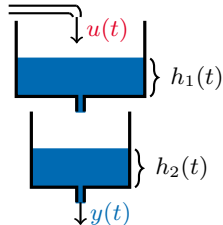
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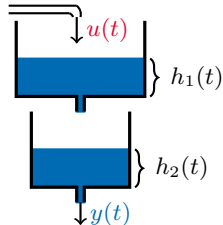
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- ▶ Infinite number of ways to choose the states.



# State space form

## Linear system

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An LTI-system can be written on state-space form as

$$\begin{aligned}\dot{x}(t) &= Ax(t) + Bu(t) \\ y(t) &= Cx(t) + Du(t),\end{aligned}$$

where  $x(t)$  is the state vector, and  $A$ ,  $B$ ,  $C$ ,  $D$  are matrices.

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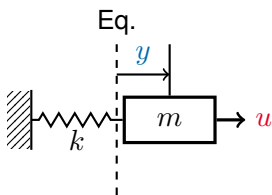
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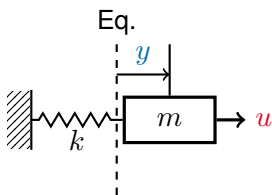
# Example: Spring



Using Newton's second law, and Hooke's law we get:

$$\ddot{y}(t) = -\frac{k}{m}y(t) + \frac{1}{m}u(t) \quad (1)$$

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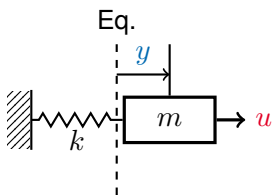


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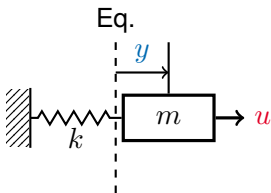


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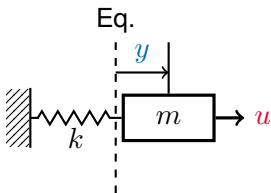
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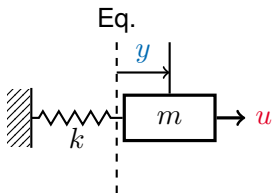
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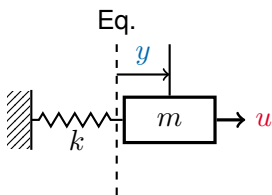
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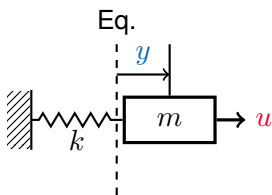
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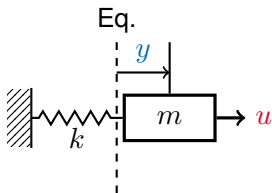
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MATLAB: » `sys = ss(A,B,C,D); G = tf(sys);`

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- ▶ Canonical forms.

# Canonical forms

## Observable canonical form

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A SISO-system with the transfer function

$$G(s) = \frac{b_1 s^{n-1} + b_2 s^{n-2} + \dots + b_{n-1} s + b_n}{s^n + a_1 s^{n-1} + \dots + a_{n-1} s + a_n}.$$

**Observable canonical form:**

$$\dot{x}(t) = \begin{bmatrix} -a_1 & 1 & 0 & \dots & 0 \\ -a_2 & 0 & 1 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ -a_{n-1} & 0 & 0 & \dots & 1 \\ -a_n & 0 & 0 & \dots & 0 \end{bmatrix} x(t) + \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_{n-1} \\ b_n \end{bmatrix} u(t)$$

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- ▶ **Minimal realization** if and only if both controllable and observable. For a minimal realization, it is not possible to find a state space representation with fewer states.